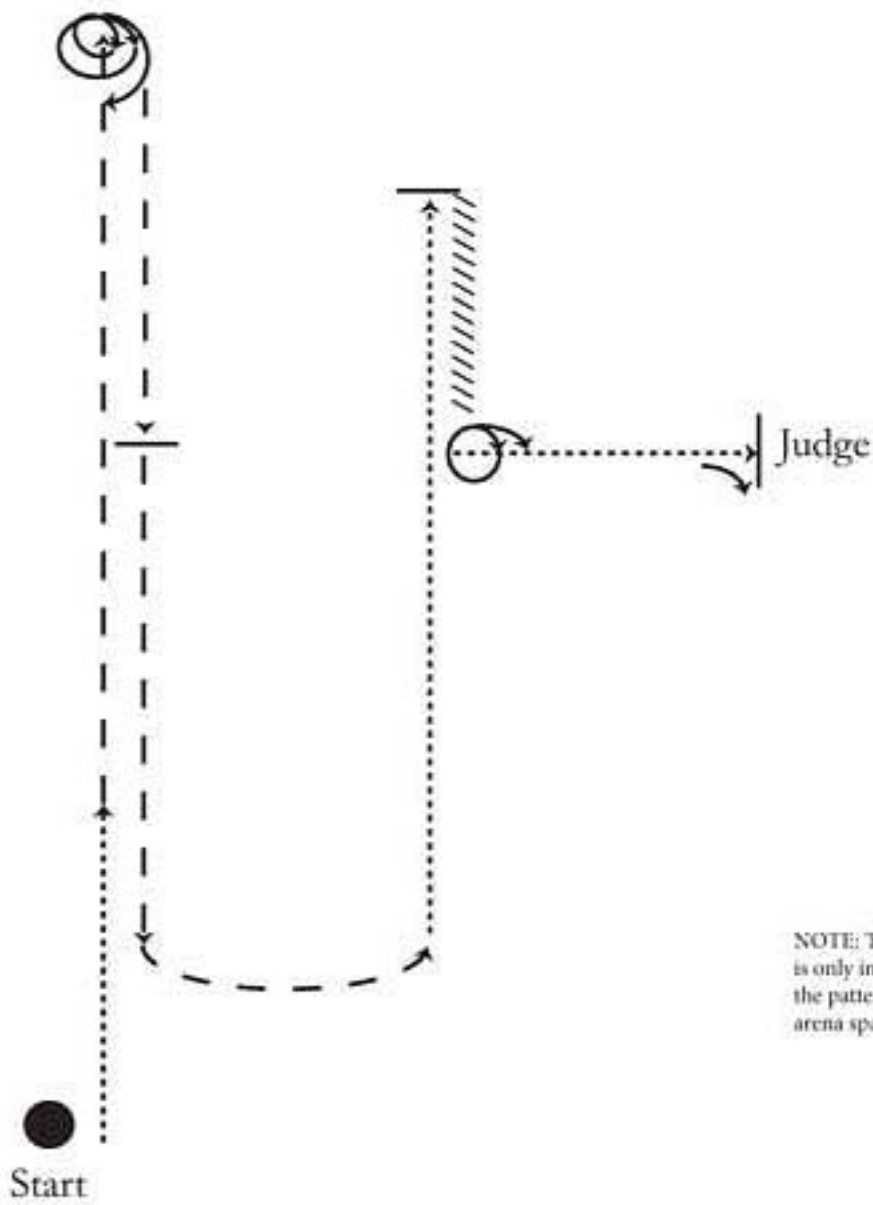




Amateur Showmanship

FINAL

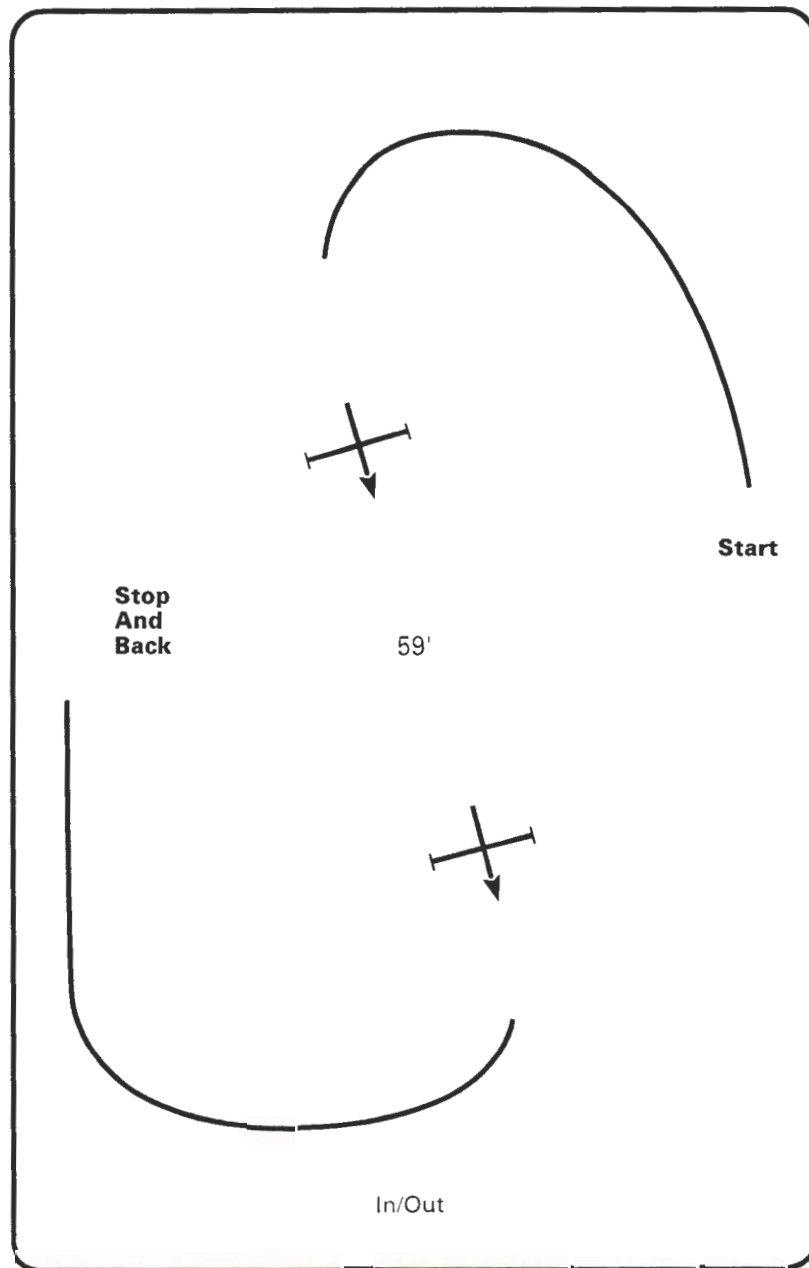


NOTE: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

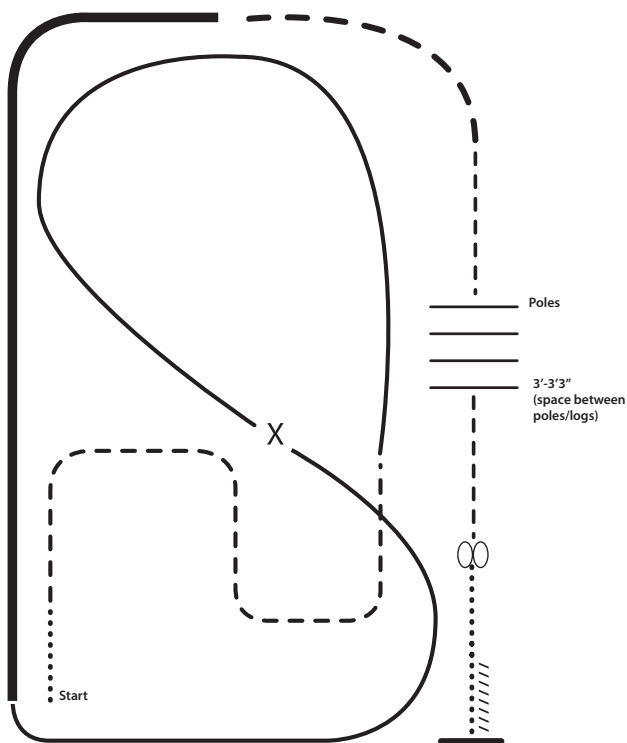
1. From the gate, walk $\frac{1}{3}$ of long line.
2. Trot $\frac{2}{3}$ of long line.
3. Stop. $2\frac{1}{2}$ turns.
4. Trot. Stop with the horse's hip in line with the judge. Set-up for brief inspection.
5. Trot, walk.
6. Stop, back, $1\frac{1}{4}$ turn.
7. Walk to judge and set-up for full inspection.
8. When dismissed, $\frac{1}{4}$ turn then walk or trot to wall until the next exhibitor reaches the middle of the arena.

Hunter Hack

Amateur, Novice Amateur, Junior and Senior



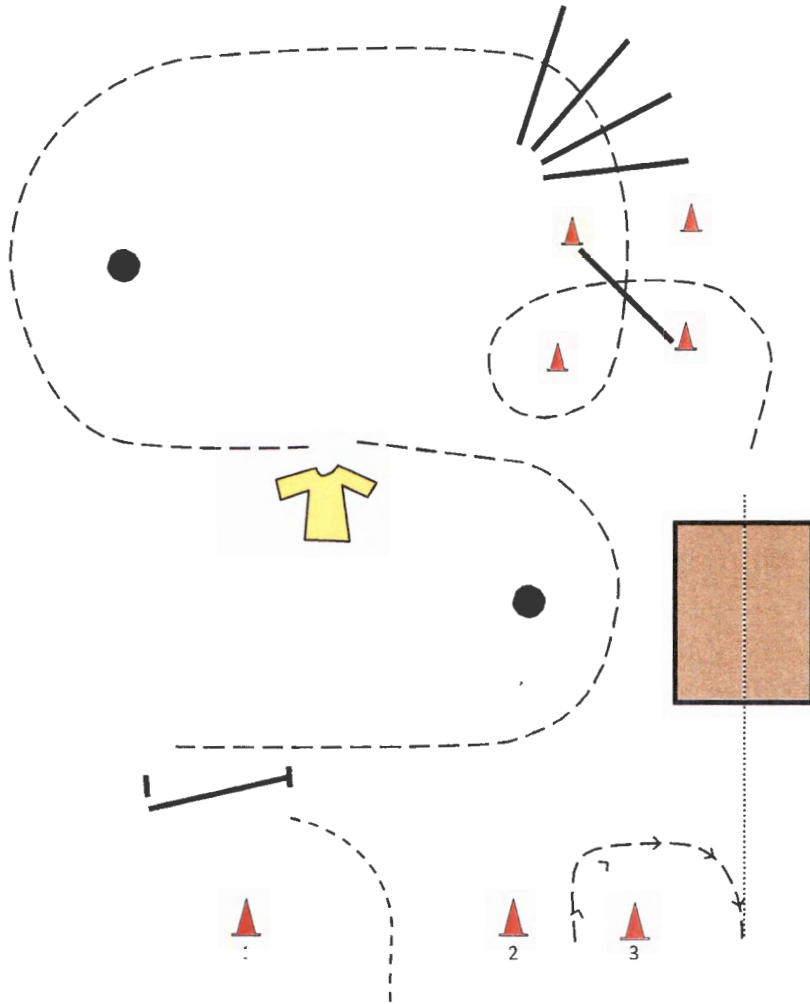
RANCH RIDING – PATTERN 4



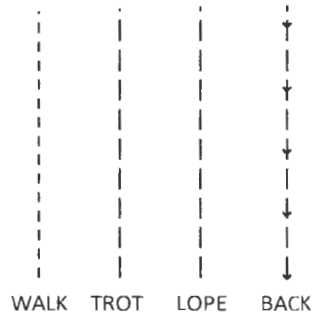
- X Lead Change
- Walk
- - Trot
- Ext trot
- Lope
- Ext Lope
- //// Back

1. Walk
2. Trot serpentine
3. Lope left lead around the end of the arena and then diagonally across the arena
4. Change leads (simple or flying) and
5. Lope on the right lead around end of the arena
6. Extend lope on the straight away and around corner to the center of the arena
7. Extend trot around corner of the arena
8. Collect to a trot
9. Trot over poles
10. Stop, do 360 degree turn each direction (either direction 1st) (L-R or R-L)
11. Walk, stop and back

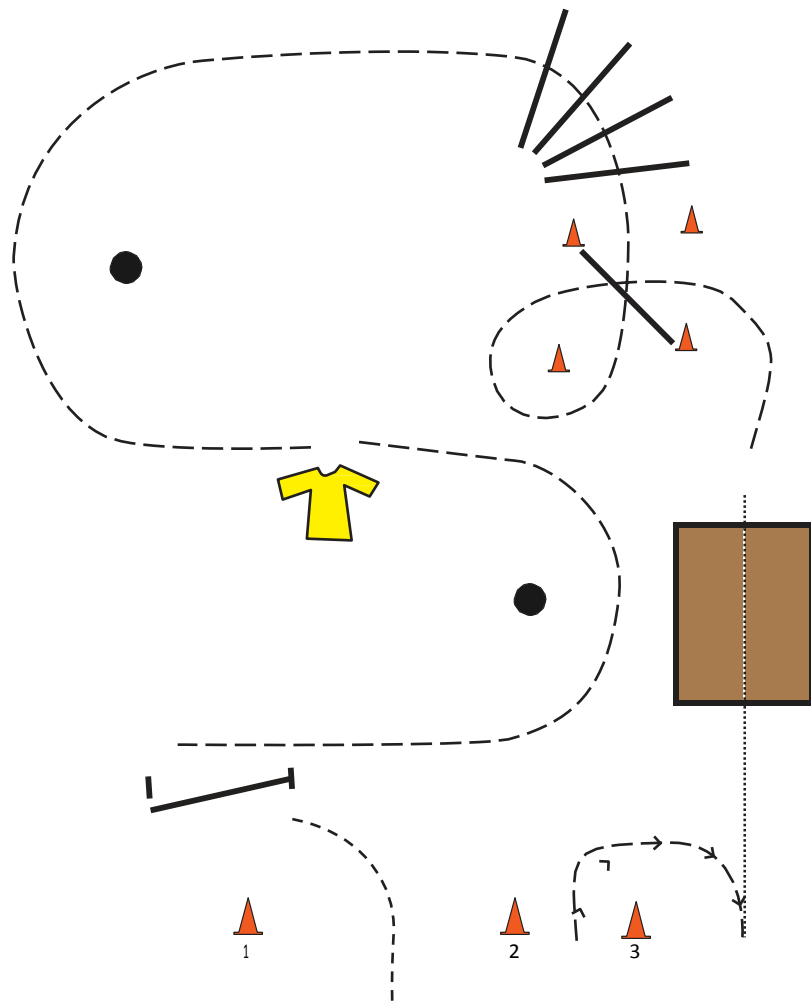
Therapeutic Trail



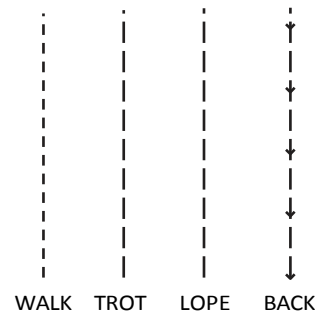
- 1 Be Ready at Cones
- 2 Back around Cone 3
- 3 Walk Over Bridge
- 4 Walk thru Cones, over Log, around Cone and over Log again, Continue Walking over 4 Logs, Left around Pole to Slicker
- 5 Stop, Sack Horse Out with Slicker, Hang Back Up
- 6 Walk to Right around Pole and to Gate
- 7 Stop, Work Gate, Left Hand Push
- 8 Exit at a Walk Between Cones 1 & 2



TRAIL – Walk/Jog



- 1 Be Ready at Cones
- 2 Back around Cone 3
- 3 Walk Over Bridge
- 4 Trot thru Cones, over Log, around Cone and over Log again, Continue Trotting over 4 Logs, Left around Pole to Slicker
- 5 Stop, Sack Horse Out with Slicker, Hang Back Up
- 6 Trot to Right around Pole and to Gate
- 7 Stop, Work Gate, Left Hand Push
- 8 Exit at a Walk Between Cones 1 & 2



- 1 Be Ready at Cones
- 2 Back around Cone 3
- 3 Walk Over Bridge
- 4 Trot thru Cones, over Log, around Cone and over Log again, Continue Trotting over 4 Logs
- 5 Lope Left Lead Around Pole to Slicker
- 6 Stop, Sack Horse Out with Slicker, Hang Back Up
- 7 Lope Right Lead Around Pole to Gate
- 8 Stop, Work Gate, Left Hand Push
- 9 Exit at a Walk Between Cones 1 & 2

